

2012 FFAST Tournament Rules

FFAST Baseball events play normal travel baseball rules with the following notes:

Game Rules

Our tournaments are governed by Major League Baseball (MLB) rules with certain overrides. The Tournament Directors reserve the right to change these rules at any time. The following rules override the MLB Rules where appropriate:

Time limits: Championship play does not have time limits, but the following time limits are in effect for all other games:

Age Game Length Time Limit

9u - 12u 6 innings 1hr 45 minutes 13u - 14u 7 innings 1hr 45 minutes

13U-14U: Game will consist of 7 innings or a one hour forty-five minute time limit whichever comes first (no new inning may start after the one hour forty-five minute time limit).

9u - 12u: Game will consist of 6 innings or a one hour forty-five minute time limit whichever comes first (no new inning may start after the one hour forty-five minute time limit).

In the inning where a time limit is reached the Home Team bats if the game is tied or they are behind. The game immediately ends if the home team gains the lead or 3 outs are made. If the home team has the lead when the visiting team makes 3 outs the game immediately ends. The game ends immediately if the home team is ahead and is batting when the time limit is reached.

1. Pitching/Number of Innings: A pitcher can throw nine outs per game; No limit on Tourney for number of outs or innings.

2. Pitching distance & base length.:

Age Dimensions

14U: 54/80 OR 60/90 13U: 54/80

9u – 10u: 46/60-65 11U/12U: 50/70

3. Playing surface is as it remains at the tournament fields.

4. NCAA Force-Play-Slide Rule 8 Section 4 (NCAA rules)

5. Malicious contact at any base is forbidden (umpire's discretion)

6. Mercy Rule 1: 12 runs after 3 innings (home team bats if behind)

7. Mercy Rule 2: 10 runs after 4 innings (home team bats if behind)

7. Mercy Rule 3: 8 runs after 5 innings (home team bats if behind)

8. Spikes/Shoes 8u-12u rubber or plastic sheeted shoes only.

9. Courtesy runner for pitcher or catcher - you must use the player committing the last out.

10. Bats - if you can swing it you can bring it for one more year.

12. The Official Scorebook is to be kept by the Home Team. The home team will be designated with a flip of a coin prior to the start of the game. Verify the game score at the end of every inning with the other team. If a discrepancy occurs, bring it to the attention of the umpires immediately.

13. Teams have unlimited substitution.

14. Use of tobacco products is prohibited within game field fences, on all fields and in the dugouts.

15. Each coach must prepare 2 line-ups no later than 10 minutes prior to the game starting and give one to the plate umpire and one to the opposing coach.

16. All players bat.

17. For rain-out purposes or Any "Act of God" (example - rain-out, tornado etc.) a game is complete after 4 innings (11u and older). 3 innings (10u and younger).

18. Maximum 3 hit-batters per pitcher per game for 11U-14U. (Umpire does have discretion)
19. 9U-10U – Balks – Unlimited & Educational; Umpire's discretion. 11U-13U: One warning; 14U: No warnings.
20. Maximum 7 runs per inning.
21. Unlimited Stealing & Lead-offs. Players may advance on dropped third strike. 9U: Only two steals per home on passed ball per inning.

Tournament Pool Play Rules

1. Tiebreakers for division play: 1. Overall record, 2. Head to Head, 3. Runs Allowed, 4. Runs scored, 5. Coin Toss.
2. Home team is determined by a coin toss at the beginning of the game.
3. The Tournament Director reserves the right to amend any rule, schedule, diamond location, format, combine age brackets, to accommodate time constraints, weather situations, etc.
4. All participants are competing at their own risk and by participating agree to hold FFAST Sports & Raise the Bar LLC, all Tournament Officials, all facilities, and all umpires harmless from any liability resulting from participation in the tournament. Each team must provide proof of team insurance.
5. Any player or coach ejected from a game will be automatically suspended from the next game including semi-finals and championship games.
6. Copy of birth certificates of all your players must be available along with tourney roster. These items should be on the coaches' possession.
7. Non-refundable protest fee of \$100 cash must be given to a tournament director before any judgment will be made on a protest. Umpire judgment calls remain the judgment of the umpire on the field. These will not be overturned.
8. We sincerely appreciate your teams assistance in keeping the parks clean. Please pick up your dugout and spectator areas after your games are done.
9. Standings will be posted at the main facility.
10. Physical confrontation - This tournament has "zero tolerance" for any physical confrontations by players, coaches, fans or anyone else. Upon the first violation, the violating party shall be removed from the facility and the tournament. Any profanity, verbal abuse, physical abuse by any player, coach or parent directed towards umpires, opposing teams, park officials or tournament officials will result in immediate team removal from the tournament as determined by the tournament director or his assistant directors.